HEST AVAILABLE COD

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** FEE RATE RATE FEE OR BASIC FEE **FOR** NUMBER EXTRA **BASIC FEE** NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL TOTAL** OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER **PRESENT RATE** TIONAL RATE TIONAL **PREVIOUSLY** AFTER **EXTRA** FEE FEE AMENDMENT PAID FOR Total Minus = X\$ 9= X\$18= OR Independent Minus X42= X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY AFTER EXTRA** PAID FOR FEE FEE **AMENDMENT** Total Minus = ** X\$ 9= X\$18= OR Independent Minus X42= X84= OR

		(Column 1)		(Column 2)	(Column 3)
AMENDMENT C	1777 T	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**	=
	Independent	*	Minus	***	=
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

+280=

ADDIT, FEE

ADDIT, FEE

TOTAL

ADDI-

+140=

ADDIT. FEE

TOTAL

ADDI-

Patent and Trademark Office, U.S. DEPARTMENT OF COMMERCE

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."